

Pietro Silva Amaral Botelho

Brazilian, 41 years old, married. Rua São Paulo Antigo, 437- Real Parque. **ux@pietrobotelho.com.br** +55 11 98156-8951.

SKILLS

llustration

English ★★★★ Spanish ★★★★ German ★★☆☆☆ Adobe PhotoShop ★★★★ Adobe InDesign ★★★☆ Adobe Illustrator ★★★★ Figma ★★★☆

Word ★★★☆ Xcell ★☆☆☆ PowerPoint ★★★★ Keynote ★★★☆ Maya 3D ★☆☆☆ Sprinklr (Listening) ★★☆☆ Google Analytics ★★☆☆ Facebook Ads ★★☆☆

Social

Media

3d modeling hard surface

UX design Product design

UX Writing

GRADUATION

Faculdade Cásper Líbero Propaganda and Marketing

Universidade Mackenzie Product Design

Faculdade Belas Artes UX Design

DDOFESSIONAL CADEED

Mergo UX school UX Writing

MBA USP/ESALQ Digital Business Jan to Dec 2021



APTITUDES

I have more than twenty years in communication, creating and producing the most varied pieces of communication for

the most varied pieces of communication for clients of all sizes. I headed teams working for major brands such as Odebrecht, Ford, Yachtsman, TOTVS Group (TI), Estácio Colleges - and for the New York and Las Vegas tourism agencies. As an entrepreneur, I have built, inaugurated and managed my own hostel in the city of São Paulo. After so many years working with communication and design, I plunged into technology, because I understand usability is the natural evolution of both. This way I could drive all my previous knowledge to the user experience.



DNAA Promoções	Giramondo Hostel	Elite Magazine	Interamerican	UX Freelancer	Sioux Digital	Mooven Consulting
e Eventos	FOUNDER	CONTENT MANAGER	Network	UX design, writing	UX/UI DESIGNER	UX Writer
PLANNER	Managing from the	Creating online	DIGITAL MANAGER	and research for	Achieving digital	Studing business
Creating concepts and	construction to th	interest for a magazine	From influencers	big companies	goals through	goals and client's
visuals for São Paulo's	communication of a	focused in the Brazilian	relationship to	interested in solving	research, concepts	wishes to create
real estate market.	traveller's hostel in SP.	luxury market.	online media.	usability issues.	and storytelling.	better experiences.
from 04/2010	from 05/2012	from 06/2017	from 05/2018	from 03/2021	from 03/2021	from 05/2022 to
to 05/2012.	to 06/2016.	december 2020	to 05/2020	to 07/2021	to now.	now